



# YES! Project Guide

## OUTDOOR CLASSROOM

<b>Category: Environmental Education</b>	
<b>Approximate Cost:</b>	
<b>Desired Results</b>	
<b>Project Goal:</b>	
<p><b>UNDERSTANDINGS</b></p> <p><i>Students will understand the importance of educational settings and the purpose they can serve.</i></p> <p><i>Will understand the process for designing in an outdoor classroom setting.</i></p> <p><i>The necessity of public perception for effective change.</i></p>	<p><b>ESSENTIAL QUESTIONS</b></p> <p>What is a learning environment?</p> <p>Why do we design?</p> <p>What is the purpose of creating a good learning environment?</p>
<b>Knowledge and Skills Acquisition</b>	
<p><i>Students will know...</i></p> <p><i>How to use a process for designing a structure or furnishings.</i></p> <p><i>How to use estimating skills when planning a project.</i></p> <p><i>How to communicate in a professional manner</i></p>	<p><i>Students will be skilled at...</i></p> <p><i>Planning a learning setting.</i></p> <p><i>Designing an outdoor learning environment.</i></p> <p><i>Measurement and estimating materials.</i></p> <p><i>Presenting an architectural plan for approval.</i></p> <p><i>Working through the politics of a large project</i></p>

## Data

### Impact Evidence

Qualitative (observations and descriptive data):  
Survey teachers about usage.

Quantitative (numerical data):  
Track the use of the classroom by survey.

## Timeline

## Process

*Create rough design 2 weeks - Illustrate*  
*Develop estimate, bill of materials and illustrations. - 1 week*  
*Present to Principal, teachers and school board - 'open*  
*Procure funding - open*  
*Begin construction in spring or following fall quarter.*

## Resources